Kirby



Alignment : Chaotic Chaotic Race : Star Warrior baby Class : Beast

GMs Note - Kirby the Devouverer of Worlds

1. EAT - Choose one : a) Negate any Ranged attacks this Turn , b) All enemies below or at 30HP are swallowed Hole (see Power Up ) . Relativistic Speed . Whenever any one Attack or Person is EATen , you heal 10 HP. Counter , Ranged

2. Spitt Back Out - choose any one Attack or person you Negated or eaten via EAT , you spitt them back out Copying the exact attack (with all modifiers at moment of original cast) or if it is a person launching its corpse on the enemies it violently explodes and dissaperas dealing 20 damage to a target . Cross anything used this way off of your Power Up list . Ranged

3. Power Up - you keep all things youve eaten with EAT in you Belly , writte them all down . At the start of any Turn you may choose to transform into a cute copy a of person on this list , you gain acess to ALL of its abilities in addition to your own (Servants are persons but their abilities are not gained ) . Only one Person may be copied at a time . Taking damage forces you back into base form and makes you loose the current chosen ability set , cross that person of your list at the end of your Turn . Passive

4. Frying Pan - Deals 25 damage to a target . Melee

5. Star - summon a 0/30 Starr Servant who can not attack , it is constantly Flying , you may skip a Turn once per Round to gain Flying that and the next Turn you may also choose to do this the Turn the Star is summoned but if you do you may not repeat it this Round . Only 1x per Game . Summoning

6. To Cute to Die - no one would expect the cute purple ball to be the destroyer of worlds , Kirby can not be targeted by damaging attacks untill he makes an attack in a Game . Passive

\* Kirby has two Ultimates \*

Ulti : Swallow Star -- from Round 2 Onwards , you swallow your own Star Servant or its corpse , if you then use Power Up to copy it , you gain the following abilities : a) Star Wand - Deals 35 damage to all enemies , can not Exaust . Ranged b) Big Starr - Deals 60 damage to a target . Ranged c) Wand Fly - whenever you use an Attack you may gain Flying untill the end of the Turn . Passive . Shield

Ulti 2 : FRYING PAN SUN THROW - upon using the Frying Pan for the 3rd time or anytime thereafter you may instead cast this Ulti . Seal your Frying pan , choose a target , you throw it , along with the Frying Pan , INTO THE FCKING SUN . It dies instantly and leaves no corpse . Ranged